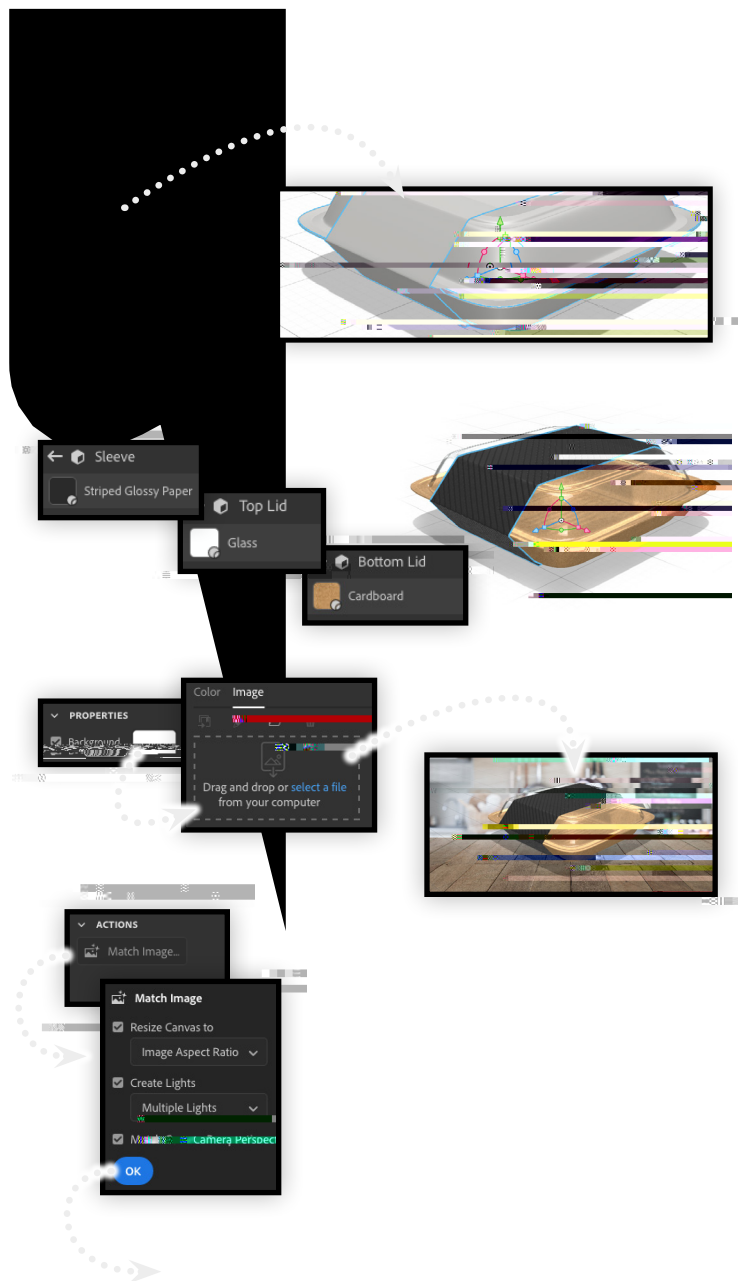




1. Download the following asset

Download the following product model from the 3D model library

Download the 3D model

Stripe Emboss: .45
Stripe Smoothness: .07

Stripes Count: 18
Stripe Width: .3
Scratches: 11

4. Add a background image

Select the environment layer in the Scene panel, then assign an image to the Background property:

- Click the swatch next to the Background property in the Scene panel
- Choose the Image tab in the dialog box
- Clickselect a file and locate the wood table image

5. Match the model to the background image

With the image placed in the background, select the Environment layer in the Scene panel, then:

- Click the Match Image button in the Actions area of the Scene panel
- Select Resize to Canvas, Create Lights, and Match Camera Perspective, then click OK
- Adjust the Global Intensity and Global Rotation to get an interesting highlight of the glass material
- Check your settings by clicking the Render Preview button
- Switch to the Render Workspace to render a final image

make

Adobe Stock.